

# **Yreka Little League # 405-01-16**

## **Regular Season, Non-Tournament Playing Rules and By-Laws**



Revised Edition February 22, 2010

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## **BY -LAWS**

### **ARTICLE XII: SPONSORS**

Sponsorship of League teams may be solicited. The sponsor will have his team name appear on the jerseys for the team they sponsor. Sponsors will have no say in the selection of Managers, Coaches or players for the team they sponsor. The final selection and placement of proposed sponsors will be decided by the Board. Sponsor fees shall be determined annually in October by the Board. In the past, the sponsor fees have been set at \$300, \$250, and \$200 annually per team, Majors, Minors, Farm and Tee-ball respectively.

### **ARTICLE XIII: ALL STAR TEAM SELECTION**

#### **13.1 11 AND 12 YEAR OLD ALLSTARS**

The All Star Team will be selected in the following manner. All players of each team in the Major League will nominate four (4) to six (6) 11 and 12 year olds (with the number being dependent upon the number of 11 and 12 year old players in the major league) from their own team for the All Star Team Selection List. Players will vote by secret ballot and will be overseen by the President and the Player Agent or other Board Member. The President and Player Agent will tabulate the votes from all teams, create a selection list of all players receiving votes from at least 25% of their respective teammates and verify that all nominated players are eligible for All Star play. Players MAY vote for themselves.

If a majority of the Major League managers believe a deserving player has been omitted from the selection list, they may petition the Board to add the player to the list. The President shall call a meeting of the Major League Managers, Player Agent and him/herself. The Major League Managers will select the first ten (10) players by secret ballot. Managers may vote for players from their own team. The final players up to the maximum allowed will be selected from the eligible player list by the All Star Team Manager. The All Star Team Manager will report his/her selections to the President and Player Agent prior to the conclusion of the called meeting.

The Major League Manager in first place at the end of the regular season (winner of the championship game) will manage the All Star Team. If the first place Manager is unable to coach the All Star Team, the Manager in second place will be selected to coach the All Star Team (the succession order will continue until a manager is selected). If no Major League Manager is able to manage the All Star Team, the President will select the All Star Manager. The All Star Manager will be allowed to select his/her own coaching staff from regular season managers and coaches.

If a player is lost from the All Star Team for some reason, i.e., vacation, injury, discipline or other logical reasons, the Manager shall pick another eligible All Star nominee to replace the lost player.

The All Star Team Manager will take the responsibility of talking to the parents, explaining to them the rules and responsibilities of the All Star Game.

### 13.2 9 AND 10 YEAR OLD ALL-STARS

The All Star Team will be selected in the following manner. All players of each team in the Major and Minor League will nominate four (4) to six (6) 9 and 10 year olds (with the number being dependent upon the number of 9 and 10 year old players in the league) from their own team for the All Star Team. Players will vote by secret ballot and will be overseen by both the President and the Player Agent or other Board Member. The President and Player Agent will tabulate the votes from all teams, create a selection list of all players receiving votes from at least 25% of their respective teammates and verify that all nominated players are eligible for All Star play. Players MAY vote for themselves.

If a majority of the Major League or Minor League managers believe a deserving player has been omitted from the selection list, they may petition the Board to add the player to the list.

The President shall call a meeting of the Major League Managers, Minor League Managers, Player Agent and him/herself. The Major League Managers and Minor League Managers will select the first ten (10) players by secret ballot. Managers may vote for players from their own team. The final players up to the maximum allowed amount will be selected from the eligible player list by the All Star Team Manager. The All Star Team Manager will report his/her selections to the President and Player Agent prior to the conclusion of the called meeting.

The Minor League Manager in first place at the end of the regular season (winner of the championship game) will manage the All Star Team. If the first place Manager is unable to coach the All Star Team, the Manager in second place will be selected to coach the All Star Team (the succession order will continue until a manager is selected). If no Minor League Manager is able to manage the All Star Team, the President will select the All Star Manager. The All Star Manager will be allowed to select his/her own coaching staff from regular season managers and coaches.

If a player is lost from the All Star Team for some reason, i.e., vacation, injury, discipline or other logical reasons, the Manager shall pick another eligible All Star nominee to replace the lost player.

The All Star Team Manager will take the responsibility of talking to the parents, explaining to them the rules and responsibilities of the All Star Game.

## Article XIV: LOCAL LEAGUE RULES:

### 14.10 General

1. The Local League shall be composed of the following:

#### League Ages

Major 9 -12year olds

Minor 7 -12 year olds (7 year olds must have completed 1 year in Farm)

Farm 6 -9 year olds (6 year olds must have completed 1 year in Tee Ball)

Tee Ball 5 -7 year olds

2. No T-ball or Farm team will engage in more than three (3) activities per week (1 game and 2 practices or 2 games and 1 practice).
3. No Major or Minor team will engage in more than four (4) activities per week (ex; 2 games and 2 practices or 1 game and 3 practices).
4. Minor and Major League Managers will not use a "WIN AT ALL COST" philosophy.
5. No harassment of players by members of the other team or by the coaches or managers of the other team will be tolerated. No unnecessary talking to players of the other team.
6. Extra innings will be allowed for tie games.
7. Players, Managers and Coaches ONLY in the dugouts.
8. All equipment and uniforms must be turned into the league on the last day of the season or at a time specified by the Equipment Manager.
9. Complaints concerning umpires, coaches and/or parents will be brought to the league President and complaints concerning players will be brought to the Player Agent. All complaints shall be in writing and shall be processed in accordance with the adopted complaint procedure specified in Article 12 of the Yreka Little League Constitution.
10. Rainouts: Any game that has been rained out will be made up at the first opening on the schedule developed for make-up games pursuant to the scheduling by the Player Agent.
11. Each player shall play according to Little League, Inc. minimum play rule (except for disciplinary action reasons).

12. Major and Minor League rosters will maintain a minimum of 12 players and a maximum of 15 players. All teams shall have the same number of players. T-ball and Farm will attempt to maintain a balanced number of players.
13. If a ball, while in play, exits the field of play through the open walkway in centerfield, it shall be called a dead ball by the umpire and if the ball was hit through the opening prior to a fielder touching the ball, it shall be ruled as an infield double, with all base runners advancing appropriately per Little League's Official Playing Rules.
14. On the upper Ringe Field, any ball hit into left or right field and striking one of the power lines traversing said fields, the umpire shall first determine if the ball was fair or foul when striking the power line. If the ball is determined by the umpire to be fair, it shall be declared a homerun by the umpire. If the ball is determined to have been in foul territory when striking the power line, the ball shall be immediately declared a foul ball by the umpire.
15. The areas between the dugout and the 'next batter' protective fence, shall be marked as a dead ball area and the umpire shall declare a dead ball if at anytime during play a throw or miscue results in the ball ending in or passing through one of these areas.
16. Fields will be properly prepared prior to each league game. Preparation of fields will include chalking of foul lines, coach's boxes, dead ball areas, batter's boxes; supplying a minimum of six batting helmets per dugout; correct insertion of all bases and pitching rubber, if necessary.
17. Recognition of home runs hit by players in league games will be as follows; they will receive the original ball hit and a 'Home Run' pin for their initial home run for the season; they will receive only a 'Home Run' pin for any home runs hit after the first for the remainder of the season. Homeruns qualifying for original ball hit and home run pins shall be defined as follows; OUT OF THE PARK HOME RUN: a) A ball struck by the batter that travels in the air beyond the outer boundaries of the playing field and within fair territory between the first base and third base fair play lines before initial contact with the ground, b) A ball touched by a defensive player or his or her attire that proceeds beyond the aforementioned boundaries before initial contact with the ground shall be an "out of the park home run". c) A ball that comes in contact with an outfield fence and passes beyond the boundaries stated in 3(a) before initial contact with the ground shall be an "out of the park home run". The ruling official on the field of play shall make this determination and the home run shall be recorded in the official scorebook.

18. Participation awards (as determined annually by the Board) will be awarded to all players at the conclusion of the regular season. YLL will hold closing ceremonies for all levels of play. All-star pins will be awarded to the All Star players at the conclusion of their participation in the All Star tournaments.
19. All managers must submit for review and approval of the Player Agent all coaches and alternate coaches before they will be allowed to participate in a game. Each coach and alternate coach shall submit the Little League Volunteer Application Form prior to receiving approval by the Player Agent.
20. No manager, coach, or alternate coach shall use any tobacco, alcohol, illegal substance or controlled drug that impairs their judgment immediately before, during, or immediately after any Little League practice, game, or event while they are acting as an official of Yreka Little League.
21. Each Major and Minor Division Team shall keep a weekly attendance log of each practice and game listing player attendance and shall submit this log weekly to the Player Agent. In the event that it is determined by the Board that the weekly attendance roster has been falsified, the Board, at its discretion, may assess penalties including forfeiting games which occurred during the falsified time period.

*The intent of this provision is to ensure that all teams are equally balanced and play with the same size roster and with the same minimum playing time rotated amongst the entire team. This provision will also ensure that should a player consistently miss games and/or practices, the Player Agent and the League President are informed of the situation and determine whether the player can continue or be removed from the roster.*

#### **14.20 T-BALL**

The Local League will adhere to all Little League Rules and Regulations with the following additions:

1. The Local League has determined that there shall not be any strike outs in T-ball.
2. Infielders shall remain off the infield grass until the ball is hit.
3. All team members will bat per inning.

4. No game shall consist of more than three (3) innings or last longer than 90 minutes. Whichever comes first shall constitute the end of the game.
5. The 6-8 foot rule will be used. Prior to the start of all league games, the home team will draw a semi-circle, chalk line between the foul lines a distance of 6 to 8 feet from the back point of home plate. If any player strikes the ball from the tee and it does not travel past this line, it shall be considered a foul ball.
6. No score will be kept.

#### **14.30 FARM LEAGUE**

The Local League will adhere to all Little League Rules and Regulations with the following additions:

1. The Local League had determined that there shall be only swinging strikes in Farm League.
2. A pitching machine will be used for all league games.
3. No stealing of bases is permitted.
4. No walks permitted.
5. All team members will bat per inning. Each player will remain at bat until five (5) pitches have been taken, three (3) swinging strikes have been recorded, or the ball is hit.
6. No game shall consist of more than six (6) innings or last longer than 90 minutes. Whichever comes first shall constitute the end of the game.
7. There will be no 6-8 foot line rule (See Tee Ball rules above for definition).
8. Infielders shall remain off the infield grass until the ball is hit.
9. No score will be kept.
10. All players shall play each infield position for at least one complete game from start to finish of that game. (example; game one at 1" base, game two in out field, game three at short-stop, game four in out field, etc.) Players shall not play consecutive games in the outfield.

## 14.40 MINOR LEAGUE

The Local League will adhere to all Little League Rules and Regulations with the following additions:

1. The 10 run rule will be in effect. (Rule 4.1 O (e)).
2. If two (2) games are played on the same week night (Monday -Thursday) and on the same field, each game shall be limited to one hour, forty five minutes (1:45). If a game reaches the time limit during an inning, the inning must be completed prior to the game being stopped. If at the end of the time limit the game is a regulation game the results will be final and count in the league standings. If at the end of the time limit the game is not a regulation game, it will be continued at the first available time.
3. At the end of the regular season, the two teams with the best record will participate in a Championship Tournament to determine the Minor League Champion. If more than one team has the same overall record, the contenders for the championship game will be determined by tiebreakers. The first tiebreaker will be head-to-head competition. The second will be total runs scored versus given-up in head-to-head competition. The third will be total runs scored versus give-up in league play. If there still remains a tie, there will be a one (1) game playoff.
4. There shall not be a time limit for the completion of a championship game.
5. ~~Seven (7) and eight (8) year olds may pitch from the 40-foot pitching rubber. Nine (9), ten (10), and eleven (11) year olds~~ (Removed by the Board in 2010 for safety reasons) All pitchers must pitch from the 46-foot pitching rubber. Only 11 year olds who participated in tryouts and were not initially selected for the Major League may pitch and they may only pitch three (3) innings per game and six. (6) innings per week. Furthermore, no team shall pitch 11 year old players more than a combined total of (3) innings per game or (6) innings in a week, all other innings must be pitched by players 10 years old or younger.
6. Team managers may NOT play ten (10) players in the field. If a team cannot field nine (9) players at the start of play, this shall not be grounds for forfeiture (4.16- Starting & Ending the Game; 2008).
7. ~~If a pitcher hits two (2) batters in one inning or three (3) batters in the game, he/she must be replaced as pitcher.~~

The removal of a pitcher from a game for hitting a batter(s) with a pitched ball(s) shall be consistent with the Little League rule 8.02(c) when in the judgment of the Umpire that it was an intentional act.

- ~~8. Intentional walks shall not be permitted. If the "Home plate" umpire determines that a player was intentionally walked, the batter shall be advanced to home plate, all preceding base runners shall score, and play shall continue.~~

~~"Intentional walk" Defined; Blatantly thrown pitches in which the batter does not have an opportunity to strike the ball or swing at it, be it thrown high, low, or well beyond the reach of the tip of the bat.~~

Intentional walks are allowed per the Little League rules. Per the Little League rules, an intentional walk is one where a pitcher throws four pitches outside of the strike zone to walk a batter. Those pitches will count toward the pitcher's pitch count tally.

9. Managers/coaches will not be allowed to warm-up a pitcher. Any player warming up a pitcher shall be properly equipped.
10. The five run rule shall apply to all innings consistent with Little League rules.

#### **14.50 MAJOR LEAGUE**

The Local League will adhere to all Little League Rules and Regulations with the following additions:

1. There will be no time limit on games. (Reg. VII (h))
2. The 10 run rule will be in effect. (Rule 4.10 (e)).
3. At the end of the regular season, the two teams with the best record will participate in a Championship Tournament to determine the Minor League Champion. If more than one team has the same overall record, the contenders for the championship game will be determined by tiebreakers. The first tiebreaker will be head-to-head competition. The second will be total runs scored versus given-up in head-to-head competition. The third will be total runs scored versus give-up in league play. If there still remains a tie, there will be a one (1) game playoff.
4. ~~"Intentional walks" shall not be permitted. If the "Home plate" umpire determines that a player was intentionally walked, the batter shall be advanced to home plate, all preceding base runners shall score, and play shall continue.~~

~~"Intentional walk" defined; Blatantly thrown pitches in which the batter does not have an opportunity to strike the ball or swing at it, be it thrown high, low, or well beyond the reach of the tip of the bat.~~

Intentional walks are allowed per the Little League rules. Per the Little League rules, an intentional walk is one where a pitcher throws four pitches outside of the strike zone to walk a batter. Those pitches will count toward the pitcher's pitch count tally.

5. The removal of a pitcher from a game for hitting a batter(s) with a pitched ball(s) shall be consistent with the Little League rule 8.02(c) when in the judgment of the Umpire that it was an intentional act.
6. Managers/coaches will not be allowed to warm-up a pitcher. Any player warming up a pitcher shall be properly equipped.
7. The five run rule shall apply to all innings consistent with Little League rules.

## **ARTICLE XV: PLAYER SELECTION AND TRANSACTIONS**

### **15.1 Draft**

1. Only the manager and one coach per team will be allowed in the draft. The ability of a coach to protect his son and/or daughter is governed by Section 15.2.4 - Sons/Daughters of Coaches.
2. Expansion Team Draft – In the event that the Board determines that an expansion team needs to be added, the drafting of this team shall follow Option 4 of the Little League Operating Manual as follows:
  - (a) The team with the fewest returning players will place one player into a pre-draft selection pool and in doing so, will establish the minimum number of players all other teams can retain/protect. If the least number of players returning to any team is 4, then each of the other teams will be able to "protect" 3 players on their rosters.
  - (b) The expansion manager then selects the minimum number of players established. In the example, 3 players would be chosen from the pre-draft selection pool that was created.
  - (d) In no event shall the minimum number of players protected be less than three (3).

*The intent of this provision is to ensure that the majority of teams would be able to maintain a core of three (3) players and not penalize teams should one team, due to unusual circumstances, have less than three (3) players returning.*

(e) Should any existing major player wish to not return to the major team they played on the previous year and re-enter the draft, this player shall be placed in the pre-draft selection pool. This player shall be counted as one of the team's unprotected players. If this player is not selected in the preliminary draft, the player will then be eligible for the regular draft.

(d) Once the minimum number of players are chosen from the pre-draft selection pool, the rest of the players who were not selected are returned to their original teams, except for players choosing not to return to the same team that were not selected from the pre-draft selection pool.

(e) When the regular draft begins the expansion manager would choose first in every round.

3. During the regular draft, draft selections are conducted in reverse order of how the teams finished during the previous year's regular season. For example, the last place team drafts first in each round and the first place team drafts last in each round.
4. Each manager requiring eight or more players prior to the draft to complete the roster will be allowed one bonus pick at the completion of round four. If more than one manager is allowed bonus picks under this section, the order of rotation will be identical to that being followed in the draft.
5. ALL PLAYERS 8 -12, WHO ARE NOT RETURNING TO A MAJOR LEAGUE TEAM, MUST TRYOUT!
6. NO player who does not try out is eligible for the draft! These players will be randomly placed on Minor League teams. Players who do not try out are not eligible for the Major League until they have played half the season in the Minor League and an opening becomes available in the Major League.
7. Major League Managers must notify the Player Agent when a player is needed from the Minor League. The Player Agent will provide a list of eligible players to the Major League Manager. The Player Agent will notify the Minor League player, Manager and parents after selection has been made. The Player Agent will notify the Minor League Managers if a player is drafted. The drafted player reports to the new team as soon as possible. The Player Agent will arbitrate any disputes arising from draft dates.

8. Minor League Managers must notify the Player Agent when a player is needed from the Farm League. The Player Agent will provide a list of eligible players to the Minor League Manager. The Player Agent will notify the Farm League player, Manager and parents after selection has been made. The Player Agent will notify the Farm League Managers if a player is drafted. The drafted player reports to the new team as soon as possible. The Player Agent will arbitrate any disputes arising from draft dates.
9. The YLL has adopted the Little League option of prohibiting the replacement of players during the last two (2) weeks of the regular season. If a player refuses the draft or will not play for the team for which he was selected, the Player agent and/or Board shall make an objective determination if the reasons for refusal are valid. If the determination reveals a valid reason for the refusal, the player shall return to his/her original team with no repercussions. If, however, the reasons for refusal are determined to not be valid, he/she will have the following options per the Little League Rules.
  1. Returning to the prior League and placement on the team from which the player is eventually selected for the remainder of the season and becoming eligible for the draft the following season, OR
  2. Not playing for the remainder of the season and becoming eligible for the draft the following season.

## **15.2 OPTIONS ON SONS, DAUGHTERS AND SIBLINGS**

An option is an agreement between a manager and the Player Agent covering a special condition. All options must be in writing (except No. 1) and be submitted to the Player Agent at least 48 hours prior to the draft. The options are as follows:

1. Brothers/Sisters in the Draft: When there are two or more siblings in the draft, and the first brother or sister is drafted by a manager, that manager automatically has an option to draft the other brother or sister on the next turn. If the manager does not exercise the option, the second sibling is then available to be drafted by any team.
2. Brothers/Sisters of Players Currently on a Team: If desired, a manager shall submit an option in writing on a draftee if the player candidate's brother or sister is a member of that manager's team. If such an option is submitted, the manager **MUST** draft the sibling within the first three draft selections.
3. Sons/Daughters of Managers: If a manager has sons and/or daughters eligible under Regulation II for the draft, and wishes to draft them, he/she must submit the option in writing. If so stated, the parent/manager is required to exercise the option at or before the close of the specific draft round, depending on the League

Age of sons and/or daughters. Parent/manager option takes priority over any other option.

NOTE: These provisions also apply for managers having eligible brothers or sisters in the draft.

4. Sons/Daughters of Coaches: A returning coach, through the manager, may exercise an option in writing to the Player Agent provided:

(A) The coach has served as a manager or coach in Little League (at any level) over the past two years AND,

(B) The coach is returning to the same Major League team as last year.

**IMPORTANT: In order for a manager to exercise this option, the coach must qualify under BOTH conditions above.**

5. Draft Rounds: If an option is submitted in writing for the son and/or daughter of a manager or coach, such candidate must be drafted in or before the following round:

Draft Round – 3 for Little League Ages 12

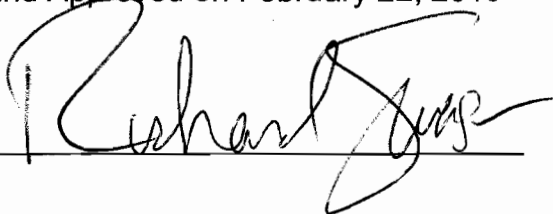
Draft Round – 4 for Little League Ages 11

Draft Round – 5 for Little League Ages 9-10

In the event that the manager and/or coach has more than one son and/or daughter of the same Little League Age (for example a child born in May has a sibling born in April the following year would both be the same Little League Age, or twins, triplets, etc...) the first option candidate is required to be selected pursuant to Option 5 and the selection of the remaining siblings are governed by Option 1.

Revised and Approved on February 22, 2010

Signed: \_\_\_\_\_



Date: \_\_\_\_\_

2/23/10

Richard Swenson,  
President Yreka Little League